THE OFFICIAL ROUNDNET SERIES OF CANADA



CANADIAN ROUNDNET
SERIES (CRS)
HANDBOOK



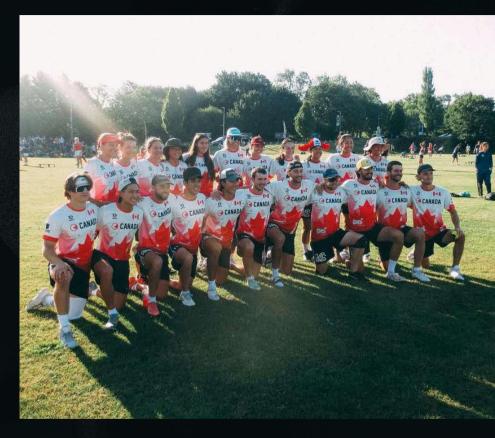




JOIN YOUR CLUB TODA



WELCOME BACK!



We're excited to have you join us for another season of competitive roundnet. This handbook has been crafted to keep you informed, inspired, and prepared for the journey ahead. Inside, you'll find everything you need to navigate this year's tour, including formats, ranking structures, and the core values that unite our growing community of athletes from coast to coast.

Whether you're a seasoned pro or a rising star, our goal is to create an unforgettable experience for every player. Thank you for being part of the movement. Let's make this season one to remember!

SINCERELY,

ROUNDNET CANADA & THE PLAYERS' ASSOCIATION

CRS 2025 OVERVIEW







GOALS/OBJECTIVES FOR 2025 IN COOPERATION WITH USAR

COMMUNITY

- Build and sustain your local club with your community's unique priorities and needs top of mind
- Earn player status or premier locally so you can be properly seeded if and when you travel (including premier status)
- Reduce travel costs and player burnout through a local community emphasis

COMPETITION

- Increase your ELO rating This will determine your seed at in any nationally sanctioned event
- Qualify for the Open, Women's, and/or Mixed Pro Division at Nationals
- Qualify to represent Team Canada at the Pan-American Championship and USA v Canada International Event

CHANGE

- · Test experimental rules to advance the sport alongside the International Roundnet Federation and other NGBS (top divisions only)
- Grow the sport by capturing and sharing more content with new players



SEEDING

E.L.O

The goal is to have players seeded according to their ELO status & Player Status going into sanctioned CRS tournaments.

ELO Measures Relative Skill

- It's a way to rank players based on their past performance, not just their win-loss record.
- The idea is to predict the likelihood of one player beating another, then adjust their rankings based on how the match actually plays out.

Expectations Matter

- If you beat a player ranked much higher than you, you gain a lot of points.
- If you lose to someone ranked much lower, you lose a lot of points.
- If you beat a similarly ranked player, you gain just a few points, and vice versa.

Scoring is Dynamic

- Your rating goes up when you outperform expectations and down when you underperform.
- This means you can quickly climb the rankings with a few big wins or drop after unexpected losses.



Additional benefits of using ELO for tournament seeding:

- If you lose early in an elimination bracket and cannot earn as many
 points as the winners, you can still prove your ability by winning
 placement matches so to improve your ELO and seeding at future
 tournaments. Every match matters, win or lose!
- North American seeding system for recognition of performances in both CRS and USAR events!

Due to current adjustments being made to ELO, Roundnet Canada will review the seeding and make adjustments if needed on a tournament by tournament basis *



SEEDING

PLAYER STATUS:

PLAYER STATUS:

1. Based on this new USAR Ranking Model, players will rise and fall based on their performance in CRS and USAR events.

Brief Breakdown:

- At the beginning of the year, USAR had player statuses made for those who had attended previous US based tournaments. This status did not include any Canadian Events, as it was solely made for ranking within the USA.
- Upon discussion with USAR, we are working towards adopting this player status on a North-American scale, however given the many moving parts, we may set our own temporary player status for Canadians at Canadian events based upon consideration of previous player performance nationally and internationally.

PER USAR:

Status promotion will occur on a monthly basis, but status relegation will occur only on a quarterly basis (January, April, July, October).

You cannot lose your status in less than the corresponding number of months:

Pro - 12 months Gold - 9 months Silver - 6 months Bronze - 3 months

Open:

Pro: Ranks 1-20
 Gold: Ranks 21-50
 Silver: Ranks 51-90
 Bronze: Ranks 91 -

Women's:

Gold: Ranks 11-20
 Silver: Ranks 21-40
 Bronze: Ranks 41-60

1. Pro: Ranks 1-10







DIVISIONS

All SERIES and MAJORS will offer a Premier Division. For SERIES events, all players in this division must hold STS Premier, Roundnet Canada Elite, or Provincial Elite status. For MAJOR events, all players must hold STS Premier or Roundnet Canada Elite status in order to play in this division.

• If fewer than 8 teams register for premier, it will be merged with the contender division.



POWER POOL STRUCTURE

SERIES

For series events, power pools are up to the discretion of the tournament directors. (le: if there are 4-6 premier qualified teams and the rest are RC elite/provincial elite, a power pool may be beneficial in this setting). If a contender + premier division merge, all teams with a premier qualified player on them will be in a power pool.

MAJORS

For major events, power pools will be decided upon by Roundnet Canada on a tournament by tournament basis. This will be dependent on the level of play anticipated and after assessment of the skill variety within the division.





PREMIER QUALIFICATION CRITERIA

HOW TO QUALIFY IN CONTENDER:

TYPE OF EVENT	# TEAMS IN CONTENDER (TOTAL # TEAMS IN TOURNAMENT)	# CONTENDER TEAMS THAT QUALIFY
SERIES EVENT	12+ (24+) 24+ (48+) 32+ (72+)	1 TEAM 3 TEAMS 5 TEAMS
MAJOR EVENT	NO MINIMUM 24+ (48+) 32+ (72+)	1 TEAM 3 TEAMS 5 TEAMS
NATIONALS 2025	NO MINIMUM	5 TEAMS

HOW TO QUALIFY IN PREMIER:

TYPE OF EVENT	# TEAMS IN THE PREMIER DIVISION, [# FULLY PREMIER TEAMS] (TOTAL # TEAMS IN TOURNAMENT)	# TEAMS THAT QUALIFY
SERIES EVENT	12+ [6+] (24+)	NON FULLY PREMIER TEAMS IN THE TOP 50% (MAXIMUM OF 3 TEAMS CAN QUALIFY)
MAJOR EVENT	12+ [6+] (24+)	NON FULLY PREMIER TEAMS IN THE TOP 50% (MAXIMUM OF 3 TEAMS CAN QUALIFY)
NATIONALS 2025	ONLY PREMIER QUALIFIED PLAYERS CAN PLAY IN PREMIER AT NATIONALS	N/A

<u>Additional Information for the Premier</u> <u>Division:</u>

- Teams that meet the above criteria and consist of 1 premier and 1 nonpremier player will result in the nonpremier player earning premier and the premier player re-qualifying
 - a. If the team meets the criteria to requalify (top 7/8ths) but not the criteria to qualify (top 50%), the premier player will re-qualify and the non-premier will not qualify



PREMIER RE-QUALIFICATION CRITERIA

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TYPE OF EVENT	# TEAMS IN THE PREMIER DIVISION, [# FULLY PREMIER TEAMS] (TOTAL # TEAMS IN TOURNAMENT)	# TEAMS THAT RE-QUALIFY
SERIES EVENT	12+ [6+] (24+)	PREMIER TEAMS IN THE TOP 50% BY PLACEMENT (ROUNDED DOWN IF ODD NUMBERED)
MAJOR EVENT	6+ FULLY PREMIER TEAMS, NO MINIMUM OTHERWISE	PREMIER TEAMS IN THE TOP %THS BY PLACEMENT (ROUNDED DOWN IF ODD NUMBERED)
NATIONALS 2025	ONLY PREMIER QUALIFIED PLAYERS CAN PLAY IN PREMIER AT NATIONALS	TEAMS IN THE TOP %THS BY PLACEMENT (ROUNDED DOWN IF ODD NUMBERED)

Additional Information for Re-qualification

If a premier player plays with a non premier player who is qualified to play in the premier division based on the division criteria, the premier player may re-qualify based on the information in the above table.



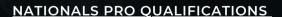


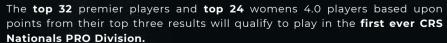
SERIES POINTS

Series event points are distributed based upon the number of teams in the division + overall total number of teams at the tournament. Our goal is to incentivize everyone to focus on community building reflected in the number of total teams in attendance

MAJOR POINTS

There is a minimum criteria of at-least 6 qualified teams in the division to earn major points. (le: In premier, there must be 6 fully premier teams to run the division). Majors will contribute to the bulk of the points counted towards Pan-Am selection, Nationals. Pro Division qualification, and seeding at Nationals.





- Top three results can include:
 - up to two major results + series results
 - (ie: 2 majors + 1 series OR 1 major, 2 series, etc).
 - Only one quebec major result can be used as a part of qualifying for the Nationals Pro Division





SERIES POINTS

RANK	SMALL	MEDIUM	LARGE
KANK	SMALL	MEDIUM	LARGE
1	100	150	200
2	72	108	144
3	56	84	112
4	40	60	80
5	32	48	64
6	28	42	56
7	24	36	48
8	20	30	40
9	16	24	32
10	14	21	28
11	13	20	26
12	12	18	24
13	11	17	22
14	9	14	18
15	8	12	16
16	7	11	14

SERIES	SMALL	MEDIUM	LARGE
WOMENS 4.0+ TEAMS	6+	10+	14+
PREMIER	4+ FULLY PREMIER TEAMS	12+ FULLY PREMIER TEAMS	16+ FULLY PREMIER TEAMS
TOTAL # TEAMS	<24	24+	48+



MAJOR/NATIONALS POINTS

RANK	MAJOR	NATIONALS
1	500	750
2	360	650
3	280	550
4	200	450
5	160	350
6	140	300
7	120	250
8	100	200
9	80	175
10	70	150
11	65	125
12	60	100
13	55	80
14	45	70
15	40	60
16	35	50



CONSOLATION ROUNDS FOR PREMIER, WOMENS 4.0+ AND MIXED 4.0+

If you are knocked out in the round of 64, 32, or 16:

- you must play out your first round of consolation
- you can then accumulate more points through playing out further consolation matches if the entire side of your bracket plays out

If you are knocked out in quarter finals onwards:

- you must play out both consolation matches to ensure that teams are placing according to their skill set in comparison to the other players
- this is very important for Pan-Am consideration and contributes towards your ranking entering into Nationals.
- no forfeits will be accepted unless an injury is submitted to the TD



SCORE INPUT

Please enter scores to each game accurately, as this impacts your overall ELO status, tournament result, & seeding entering into CRS events

If a team FORFEITS:

- Forfeits must be entered as 1-0
- Injury forfeits must be entered as -1-0 and will be reviewed on a case-bycase basis
- Wins must be entered as the final score (ie: 21-16)

If a team TIES:

- The teams that agree to tie will receive the lowest place/points for the match
 - For example, if two teams T5, they will receive 6th place points/finish

For players wanting to be considered for Pan-Am, we strongly recommend that you play out your games in order to provide more data to ensure a thorough assessment of your skillset compared to other fellow players at the highest level in Canada.



QUEBEC MAJORS

At the beginning of the year, it was decided by the Roundnet Canada board to have 2 out of 4 majors in Quebec in recognition of their amazing community efforts and Roundnet scene.

In consideration of those who are travelling all across Canada/USA to compete this year, we agreed that only one Quebec major would contribute to Pan-Am Qualification. This will be the RIVE-NORD MAJOR!

The Quebec City major will be worth "mini major" points, with the potential to qualify as a "full major" if it meets the criteria for this. (Criteria is currently being worked on and will be released ASAP.

This decision has been made with the Players' Association + Roundnet Canada in order to ensure that we are not forcing players to travel to Quebec 3 times this season (2 majors + nationals) while also rewarding the local scene with mini major points.

Much thought has gone into this decision. We appreciate everyone's input and are very excited to kick off our first CRS Major with IRF Package B on June 14-15th in Rive-Nord! Allez!





TEAM CANADA

PAN-AMERICAN CHAMPIONSHIPS & TEAM CANADA VS USA

This year, the first-ever Pan-American Championships are taking place in Argentina November 21-23 2025. There will also be a USA vs Canada Event with dates TBD.

HOW TO QUALIFY FOR MENS' TEAM CANADA

- 1.Top 4 players based on their two highest major results at the Rive-Nord, Mississauga, and Vancouver Majors (sum>round>points) will be automatically selected*
- 2.All other players will be selected through top 2 major results + footage review*
- 3. Roster size TBD
- ** If one of the individuals in the top 4 has a result of 5th place or worse, the selection will proceed to footage review ** Players intending to qualify for Team Canada will submit footage from each major from R8 onwards.

HOW TO QUALIFY FOR WOMENS' TEAM CANADA

All players will be selected based on their top 2 major results (sum>round>points) + footage review from the majors from R8 onwards.





SUM OF FINISHES > ROUND ACHIEVED > POINTS EARNED

EXAMPLE:

Let's say you finished 1st and 4th at a major:

The **sum** of your finishes is 1 + 4 = 5

The **rounds you achieved** were **finals** in your first major and **semi finals/third** in your second major

The points you earned based off of the breakdown = 500 + 200 = 700 points

Now Let's say your friend Jim finished 2nd and 3rd at a major:

The **sum** of Jim's finished is 2+3 = 5

The **rounds he achieved** were **finals** in his first major and **semis/third** in the second major

The points he earned based off of the breakdown = 640 points total

Because your and Jim's **sum is the same** AND because your and jim's **rounds** achieved are the same, whom is chosen would be based on total points.

EXAMPLE 2: COMPARING ROUNDS

Let's say you finished 1st and 5th at a major:

- The sum of your finishes is 1 + 5 = 6
- The rounds you achieved were finals and quarters
- The points earned are: 660 points total

Let's say your friend Andy finished 3rd and 3rd at a major:

- The sum of your finishes is 3 + 3 = 6
- The rounds achieved were semis and semis
- The points you earned are: **560** points total

Sum = same

Rounds = final + quarters vs semi + semi = same (made it 1 round further in each) The **tiebreaker** would therefore be **points based.** 1st and 5th would be higher.



PAN-AM CRITERIA EXPLAINED

SUM OF FINISHES > ROUND ACHIEVED > POINTS EARNED

EXAMPLE 3: WHEN ROUNDS COMES INTO PLAY

Let's say your friend Jake finished 2nd in two majors.

Sum = 2 + 2 = 4

Rounds = finals + finals

Points = 720

Let's say you finished 1st and 3rd in the majors.

Sum = 1 + 3 = 4

Rounds = finals + semis/third

Points = 780 points

Sum = same

Rounds = finals + finals vs finals + semis/third

In this case, the player who advanced to two finals would be prioritized over the player who won a final and lost a semi-final. The idea here is to assess for consistency in players.

Below is a breakdown of all of the highest spot finishes and how they rank based on the criteria:

1 and 1 = 2 = final + final = 1000p

1 and 2 = **3** = final + final = 860p

2 and 2 = 4 = final + final = 720p

1 and 3 = **4** = final + semi = 780p

1 and 4 = 5 = final + semi = **700p**

2 and 3 = **5** = final + semi = 640p

2 and 4 = 6 = **final + semi** = 560p

1 and 5 = 6 = final + quarter = **660p**

3 and 3 = **6** = semi + semi = 560p

1 and 6 = 7 = final + quarter = **640p**

2 and 5 = 7 = final + quarter = **500p**

3 and 4 = 7 = semi + semi = 480p

BOLD = indicates which of the criteria made them above the ranking below them

Semi + Semi = Final + Quarter



THANK YOU

A heartfelt thank you to the players, tournament directors, and the Players' Association for your unwavering support and commitment to the growth of roundnet in Canada. It's your passion, collaboration, and dedication that continue to elevate this sport, creating opportunities for athletes to compete, connect, and excel.

From organizing grassroots events to shaping the competitive landscape, you are the driving force behind a thriving community that inspires, challenges, and unites players from coast to coast.

Together, we're building something truly special.

Thank you for being a part of this journey.

Sincerely,

Roundnet Canada

CONTACT US:

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To respect the personal time and commitments of our Roundnet Canada and Players Association Board Members, we kindly request that all communication related to organizational matters be directed through official channels, rather than personal messages. Thank you!